TOWN MANAGER'S REPORT NOVEMBER 2017

Financial Report YTD 2017

- Unrestricted General Funds Balance \$5,075,605.00; Restricted Funds Balance \$4,395,043.00
- General Revenue \$1,100,802.00; Budget \$852,541.00; 129.12% of budget
- General Expenses \$349,631.00; Budget \$852,541.00; 41.01% of budget
- Restricted Revenue \$728,843.00; Budget \$519,208.00; 140.38% of budget
- Transfer Tax Expenses \$576,103.00; Budget \$3,107,860.00; 18.54% of budget
- Grants/Other Expenses \$17,490.00; Budget \$48,481.00; 36.08% of budget
- Total Cash Assets \$9,483,253.00; Total Cash Liabilities \$46,802.00

Administration

- The 5th Annual Millville Holiday Market was held this past Saturday, Dec. 9, 2017, and was a great success. We were very fortunate and grateful to have many donations of gift baskets from Millville businesses, which were raffled to many happy attendees! Kudos go out to our Town Clerk Matt Amerling as he took the lead on this event and did an excellent job with advertising the event as well as coordinating with all the vendors and volunteers. Job well done Matt!
- The Subdivision Development Agreement has been completed. This agreement will replace the current Public Works Agreement, Landscaping Agreement, and Stormwater Management Agreement. I sent Council a copy a few weeks ago. All our current developers have received the agreement. Millville by the Sea will begin with the new agreement with Village 1, Beazer with Dove Landing, and the newest development Peregrine Bay.
- I'm also drafting a new ordinance entitled "Land Use and Development." This ordinance will combine our current Subdivision of Land and Zoning ordinances, which according to Seth Thompson and Andrew Lyons makes more sense when we review subdivision plans and site plans. This is a huge undertaking as when I'm finished with the draft, I'll meet with Seth, Andrew, and Eric to give it a fine tuning.

Attached are the following reports:

- 1. Crime Mapping for November
- 2. November 2017 Fire & EMS activity report

Respectfully submitted, Deborah Botchie Town Manager